

# **Development of an LS-DYNA model of a bicycle helmet by reverse engineering**

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#### **Numerical Models**



The geometry model

The FE model



### **Virtual test Approaches**



#### **Full VT approach**



Quote from A. Eggers, <u>imviter</u> 2012

#### **Experimental Tests** (quasi-static & dynamic)























4 5 Impact time (ms) 6

7

8

Further validation tests with multi-impact at the same sample

11. LS-DYNA FORUM 09.Oct.2012

2

3

1.5

Impact force (kN)

1

0.5

#### Material Card

#### EPS, the closed-cell polymeric foam :

- Three regimes in compressive stress-strain curve.
- Strain-rate dependent material, Mat\_FU\_CHANG\_FOAM applied.
- Cowper-Symonds Law employed.
- Scaled stress-strain curves at differe

$$\frac{\sigma_d}{\sigma_s} = 1 + \left(\frac{\varepsilon}{C}\right)^{\frac{1}{p}}$$
 ate as the

input.

#### Outer plastic shell :

- Energy dispersion
- Little affect within different materials
- Low-cost material, Mat\_ISOTROPIC\_ELASTIC\_PLASTIC applied.

# **Virtual test Approaches**



#### **Full VT approach**



Quote from A. Eggers, <u>imviter</u> 2012































# **Problems and Discussion**



Problems:

✓ The validated range of this model is considerably narrow. (Impact velocity from ~4 m/s to ~6 m/s)

 The behavior of the material model in the simulation can not fully represents the real behavior (they have different slopes at the initial phase of the loading curves)

✓ In some cases, the real tests are not so easy to represent (e.g., the 3rd validation test by back-forward impact)



Discussion about the material types:

✓ What is the sensitivity between the materials types, within the same stress-strain curve and the same strain-rate-dependency algorithm?

(Material Type : Mat\_Piecewise\_Linear\_Plasticity, Mat\_Modified\_Crushable\_Foam, Mat\_Fu\_Chang\_Foam)

✓ What is the sensitivity in the solver's environment, e.g. processors / precisions / modes, within the absolutely same input?

# **Virtual test Approaches**



#### **Full VT approach**



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#### **Outlook: Virtual tests**







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